

The Trinity Primary Academy – Computing Overview

Year 2022-2023	Term one and two		Term three and four		Term five and six	
Year R	AWESOME AUTUMN- Barefoot computing	WINTER WARMERS – Barefoot Computing	WINTER WARMERS – Barefoot Computing	SPRINGTIME - Barefoot Computing	SUMMER FUN - Barefoot Computing	
	Term one Computing systems and networks	Term two Creating media	Term three Programming A	Term four Data and information	Term five Creating media	Term six Programming B
Year 1	Technology around us	Digital painting	Moving a robot	Grouping data	Digital writing	Programming animations
Year 2	Information technology around us	Digital photography	Robot algorithms	Pictograms	Making music	Programming quizzes
Year 3	Connecting computers	Stop-frame animation	Sequencing sounds	Databases	Desktop publishing	Events and actions in programs
Year 4	The internet	Audio editing	Repetition in shapes	Data logging	Photo editing	Repetition in games
Year 5	Sharing information	Video editing	Selection in physical computing	Flat-file databases	Vector drawing	Selection in quizzes
Year 6	Internet communication	Webpage creation	Variables in games	Introduction to spreadsheets	3D modelling	Sensing